

The stork game

"Georgina, where are you?" is a picture book and a love story. The small brochure (15 x 15 cm) has 64 pages and is in full colour.

In this book, stork George asks the children all over the world to help him find Georgina by crafting him as a sculpture.

The more children build such storks of their own, the more popular George will become. Later he will use this popularity to help children in need.

The task of the teachers is talking to the children about George and Georgina and help them to find materials for their small artworks.

When the work is done, the school should send us photos of the results (on CD or via mail).

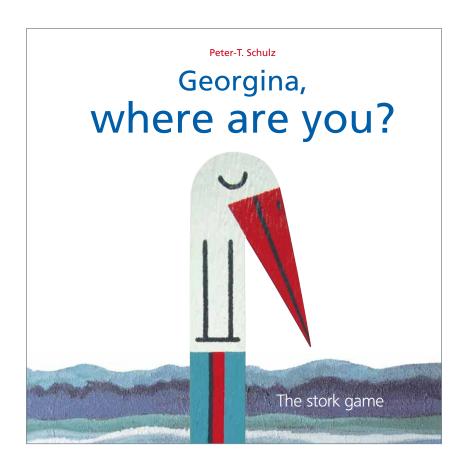
The most interesting storks will be bought by Pit's Project and become part of its museum.

The schools can also sell their storks by themselves for a purpose they like.

The stork game started in 2009.

The collection includes 300 pieces from 12 countries thus far.

Pit's Project storks + streetart



The story

Stork George loves Georgina.

He is the happiest stork alive, but all of a sudden, Georgina disappears. He misses her badly and sets off on a long trip trying to find her.

Wherever he asks the people he meets about Georgina, he gets unexpected replies. Everyone has different ideas of who or what Georgina may be.

Not knowing what else to do, George asks all children to make their own George the way they like him best.

His idea is simple:

the more Georges there are in the world,

the more likely it will be for Georgina to one day rediscover him and remember the blissful times they had together.

The author

With over one hundred books and calendars based on the imaginary figure of "der Olle Hansen", painter, poet and photographer Peter-T. Schulz has found millions of fans of his work.

His stork game which will be played in schools and orphanages around the world was created to connect everybody's quest for love with the art of helping each other out.

